

## AHT Environmental Policy

### Scope of the Organisations Environmental Management System

The organisation is based on one industrial estate with two units/buildings offering heat treatment using gas and electrical ovens, ancillary services of shot blasting, vapour cleaning, fluorescent dye penetrant flaw detection. Alloy Heat Treatment recognises that we inevitably impact on the environment due to the process outputs from the processes within our operations which are degreasing prior to heat treatment/energy usage, shot blasting and dye penetrant NDT and waste. We wish to minimise any potentially harmful effects of our activity on the environment whenever and wherever possible to support the strategic direction and maintain assurance to the needs & expectations of interested parties within the context of the organisations activities noted above.

### Environmental Policy

We aim to respect, conserve and improve the environment at our premises and promote a sound environmental awareness wherever possible during the operation of business. We will continue to produce high quality heat treatment whilst adopting measure to protect the environment.

Alloy Heat Treatment will endeavour to:

- ◇ Set and review targets for the minimisation of waste. We will take due care and attention with appropriate disposal agencies applying the hierarchy
- ◇ Develop management processes and operational procedures to prevent pollution and enhance the environment. Minimise and continue to regularly monitor discharges (liquids) and to ensure that we comply will all relevant legislation, and other relevant environmental obligations including standards and codes of practice to which we subscribe.
- ◇ Utilise the benefits of energy conservation at our premises and continue to monitor and where possible, minimise our use of electricity, water and gas.
- ◇ Raise levels of environmental awareness amongst staff.
- ◇ Seek to continually improve environmental performance.

Date: **March 2018**

Signed:



**F. BUTLER (HR Director)**